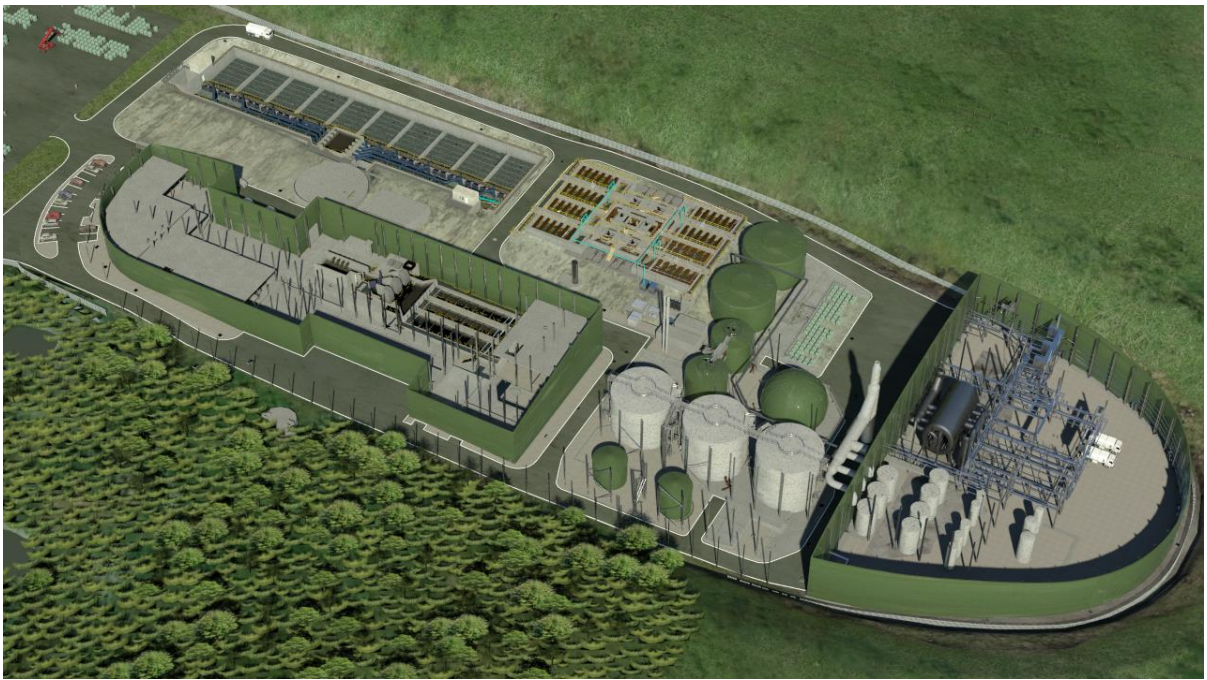


Danny Quin / Visualisation Portfolio



"Peacehaven Waste Water Treatment Works" - Southern Water
Modelling (3DS Max) - Waste Water Treatment Works and Interiors (Rebuilt from CAD data).
Texturing (3DS Max/Photoshop) - All except surrounding areas.
Rendered using Mental Ray.

Danny Quin / Visualisation Portfolio



"BRT Fareham to Gosport Update Animation" - Transport for South Hampshire
Modelling (3DS Max) - Bus, Bus Stop, Signage, Fencing.
Texturing (3DS Max/Photoshop) - Bus, Bus Stop, Signage, Fencing, Road, Footpaths, Trees.
Rendered using Mental Ray.

Danny Quin / Visualisation Portfolio



"The Swannery Hub" - **Olympic Delivery Authority**
Modelling (3DS Max) - All (excl. people, trees).
Texturing (3DS Max) - All.
Rendered using Vray.
Post Production (Photoshop) - Clouds, Colour Grading.

Danny Quin / Visualisation Portfolio



Danny Quin / Visualisation Portfolio

From previous page...

"A52 Bridge Photomontage" - MBT

Modelling (3DS Max) - Bridge (Rebuilt from CAD data).

Texturing (3DS Max) - Bridge.

Rendered using Vray.

Compositing (Photoshop) - All, conversion to night scene using colour correction techniques.



"Lee Tunnel" - Thames Water

Modelling (3DS Max) - Shard, Canary Wharf, 30 St Mary Axe, Elizabeth Tower, Tower Bridge.

Texturing (3DS Max) - All.

Rendered using Vray.



"Breng Tram Photomontage" - ProRail

Texturing (3DS Max) - Tram, Over Head Wire and poles.

Compositing (Photoshop).

Rendered using Mental Ray.

Danny Quin / Visualisation Portfolio



"Room 11 Redesign" - Mott MacDonald
Modelling (3DS Max) - All (excl. people).
Texturing (3DS Max) - All (excl. people).
Rendered using Vray.



"Build Off Site" - Mott MacDonald
Video Production
Camera, Lighting, Green-Screen Studio Set-up, Sound
Compositing (Adobe After Effects) - All
Motion Graphics (Adobe After Effects, Premiere Pro, Photoshop, Illustrator) - All
Editing (Adobe Premiere Pro) - All